

Issue #17

March 2011



FUN STARTS HERE!

Unique Gifts and Games

UGG NEWS

Hello everyone, and welcome to March's issue of UGG news! With the warming weather comes a slew of new gaming products, announcements, and, of course, a calendar full of great events here at Unique Gifts and Games!!

I would first like to announce a Magic the Gathering podcast by some of our Magic community. The show is called the Boros People (borospeople.com) and features segments such as deck critiques, card pricing, and more. If you're a fan of Magic, check it out!

Now on to the product news! First, from Fantasy Flight is the Tribes of the Vale expansion for Battles of Westeros. This set introduces the clansmen of the Black Ears, Stone Crows, and Burned Men as available allied units for the major houses. The set features three new commanders, new unit types, key words, terrain types, and scenarios. Look for this sometime in the Spring.

Games Workshop has announced a new wave of Orc miniatures, along with a shiny new army book in an all new, hard-cover format. See the product spotlight for more on them. Also in the works is a revamp of the Tomb Kings. Official details are still coming on this, but be sure to pay attention to UGG's blog and Games Workshop's site for more info.

Wizards has announced the release date for the next MtG core set, "Magic 2012," July 15. When this set releases, it will not knock any current sets out of standard, instead, this will happen in October, when the first of the yet unnamed expansion block will knock out both M11 and the Zendikar block.

Playroom Entertainment brings warfare to the world of the Killer Bunnies with "Killer Bunnies and the Con-

quest of the Magic Carrot." Released this Spring, Conquest is a stand alone game that is also fully compatible with the earlier Quest products. Game play will be much the same, with players competing to take hold of the Magic Carrot. The difference comes in the larger emphasis on the whimsical weapons found in the game, and their...effects on your opponent's bunnies.

Wizkids has opened the floodgates for HeroClix. A Green Lantern collection, based on the movie, will be out in May. Following in June will be a set based on the Captain America movie, while September brings Superman.

As I'm running out of space quickly, let's get on with it. Good gaming!

Champions' Corner- February's Winners

- Magic the Gathering Release Event 2/5- Ben Frias
- Warhammer 40k Tournament 2/19- Spencer Gerhardt
- Magic the Gathering Booster Draft 2/20- Matt Burmeister
- Warmachine 25pt. Mangled Metal Tourney- 2/26- Dale Murchison

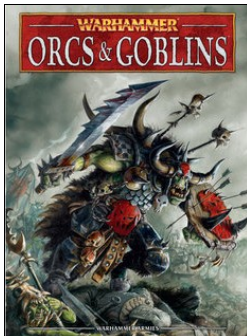
March 2011

Sun	Mon	Tue	Wed	Thu	Fri	Sat
		1 <i>Warhammer 40k Night</i> 6-9pm	2 <i>Warmachine Hobby Night</i> 5-9pm	3 <i>Board Game Night</i> 6-9pm	4 <i>Friday Night Magic</i> 6-10pm	5 <i>Old School Dungeons and Dragons</i> 11am-9pm
6	7	8 <i>Warhammer 40k Night</i> 6-9pm	9 <i>Warmachine Hobby Night</i> 5-9pm <i>D&D Encounters</i> 7-9pm	10 <i>Board Game Night</i> 6-9pm	11	12 <i>Magic the Gathering booster draft</i> 12-5pm
13 <i>Ambush Alley</i> 1-5pm	14 <i>Warhammer Fantasy Battles</i> 6-9pm <i>Warmachine Save-a-Pet League Begins</i>	15 <i>Warhammer 40k Night</i> 6-9pm	16 <i>Warmachine Hobby Night</i> 5-9pm <i>D&D Encounters</i> 7-9pm	17 <i>Board Game Night</i> 6-9pm	18 <i>Friday Night Magic</i> 6-10pm	19 <i>Warmachine Save a Pet Tournament</i> 12-6pm
20 <i>Last Day of Warmachine Save-a-Pet League</i>	21	22 <i>Warhammer 40k Night</i> 6-9pm	23 <i>Warmachine Hobby Night</i> 5-9pm <i>D&D Encounters</i> 7-9pm	24 <i>Board Game Night</i> 6-9pm	25	26 <i>Magic the Gathering booster draft</i> 12-5pm
27 <i>Ambush Alley</i> 1-5pm	28 <i>Warhammer Fantasy Battles</i> 6-9pm	29 <i>Warhammer 40k Night</i> 6-9pm	30 <i>Warmachine Hobby Night</i> 5-9pm <i>D&D Encounters</i>	31 <i>Board Game Night</i> 6-9pm	<i>Open dates are available for open gaming!! Call ahead if any questions!</i>	

Warhammer Orcs and Goblins!!

Games Workshop has announced it's first new Army Book since the release of 8th Edition, and as you may have guessed, it is the Orcs and Goblins! This book is the first in the new format of army books: hardcover and full color. We have a preview copy sitting at the front of the store, this thing is gorgeous. I have to say, I personally love this new format.

But what's a book without



massive spider with mushroom addled forest goblins clinging to it's back. This is the largest plastic kit produced for Warhammer Fantasy yet and looks very, very nice. Along with this are an all new plastic box for Savage Orc Boys, accompanied

by one for their boar mounted brethren. Add in the new Goblin Nasty Skulkers, a metal mounted Savage Orc Shaman, and a resculpted Wurzzag and this is looking to be quite the release! These releases are set to be out on March 5th. If your looking to get your hands on any of them, be sure to get those pre-orders in soon!



Rogue Trader: Battlefleet Koronus

Battlefleet Koronus is the latest in a series of supplements for Fantasy Flight's RPG Rogue Trader. In Koronus, players will find everything they need to know on the voidships of the 41st millennium. New rules, new adversaries, everything from waging full on wars to integrating NPC starships in your games.

Some of the things early previews from Fantasy Flight have touched on so far are torpedoes, launch bays, and nova cannons. Torpedoes are distinct from

from other shipboard weaponry in that Captains will have to purchase them and keep a tally of their stores. Launch bays give the Rogue Trader with the coin to afford them a wealth of options, everything from long range bombers to assault craft.



Finally, the Nova cannon. This fearsome piece of weapon may be slow and unwieldy, but can decimate an enemy ship with a single blow. With these new options, Explorers will have plenty to look forward to (or maybe to fear, depending on your GM).

Look for these things and more when you pick up Battlefleet Koronus, scheduled to be in here at U.G.G. this month.

Malifaux New Releases

It has been a bit since a Malifaux release was featured here, but I figured it was high time we get them in. Between February and March, and with the arrival of the rules manual here at UGG, there are plenty of Malifaux releases to touch on, so we'll just go over a few of them here. Be sure to stop in or visit malifaux.com to see the rest!

The Hamelin crew box set has to be one of the best releases in the history of Wyrd. The models in this set are just oozing (perhaps a bit more them figuratively) character, and are really something to see. Following this is the

yet to be previewed C Hoffman box for Guild, coming in March. We also have the rules manual on it's way. This is a great little book, a stripped down version of the main rulebook, featuring the rules all in one spot. Here you will find no background or model entries, only easy to access rules. Factor in some great blisters such as the Mechanical Doves,



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Guild Drill Sergeant and more, and you have some great stuff for a great game coming down the pipeline! There are plenty of Malifaux players in and around U.G.G., why not get on our City of Gamer forums (link from our site) and set up some games?



Gamers' Corner— By C. Dalton

Welcome to Gamer's Corner. I take this as my monthly chance to show off what's going on here at the store, what products have caught my eye; generally anything I believe my fellow gamers may find interesting.

I thought that with the impending start of Friday Night Magic here at U.G.G., I would share some of the easiest ways to get a deck together and start playing. I am a recent inductee into the game myself, and have to say, coming from someone who wouldn't look sideways at a game that didn't call for paints and metal men, I am having a TON of fun with it. Without further ado, here are some suggestions for folks looking into the game.

1. **Intro Packs**— as you may have guessed from the title, these are small and relatively cheap decks that are a great way to test the waters. Each intro pack contains a 60 (or 41, for older sets) deck, along with a 15 card booster packs. Don't expect to clean the floor with these, but they are a great way to pick up something ready to go and start learning the rules for Magic, and they come in a variety of color combinations, giving

inquisitive players a nice range of options.

2. **Event Decks**— These are a new introduction to the Magic product line, and are very, very nice. While the price tag on these is a little higher than an intro pack, and there are only two different decks to choose from so far, these have some great positives as well. Designed to be far more competitive than intro decks, these contain a 60 card deck and 15 card sideboard, along with a guide specified for getting the most out of your deck, a card case, and a life counter. The composition on these decks, as I said, is geared toward being much more competitive, making them perfect for anyone having trouble with their main deck, looking to try a new one without putting much time into it, or new players who are looking to jump in with an edge.

3. **Fat Packs**— Fat packs are limited run sets containing a number of booster packs, a life counter, and nice stack of land (a problem be-

ginning players often find themselves faced with), not to mention a player's guide for the set and a very nice box to keep your collection in. At the time of writing this, we currently have Scars of Mirrodin and Mirrodin Besieged ones in, but these won't last forever.

4. **Boosters**— Finally, for those intrepid new players who are willing, or wanting, to start from scratch, there is the old reliable booster pack. Pick up a handful of packs from a few sets and start building your own deck. This way is definitely more involved to start, but in the end, the game is all about making your deck your own, and booster packs inevitably come into play.

As I'm sure I've said, with Unique Gifts and Games' first Friday Night Magic coming up March 4th, there's no better time to jump into the game than now. Looking for a great MtG podcast? Check out the Boros People! Borospeople.com

That's all for this month's Gamer's Corner! We are looking for reviews and other ideas submitted by you, the gamers! Shoot us an email with your content. Until next time!

Events Spotlight: March 2011

As usual, we have a ton of great events going on in store this month. To start, we have very exciting new for our Magic community: Friday Night Magic has come to UGG! Starting on March 4th and continuing on every other Friday, this is a great chance to get in some constructed games, meet the local community, and just plain have some fun. Be on the lookout for two Booster Draft tournaments as well, the 12th and 26th.

Next up is a great Dungeons and Dragons marathon game. Saturday, March 5th will be the day, with 10 straight hours of Dungeons and Drag-

ons! Feel free to join in on the Marathon Game for it's duration, or come and go as you choose. Should be a great time!

Warmachine players, get ready for some great gaming, all the while helping out a great cause. We will be running a week long fund raiser for Save-A-Pet (saveapetil.org). This will consist of 5 days of league style play, with the weekend culminating in tournament style play, complete with a bake sale. March 14th through the 20th! The best part? You can buy donations, available as Save a Pet bucks, to "cheat" your games. Want

to buy an extra attack? Pick up a can of dog food! It's sure to be an awesome week of good old fashioned philanthropy (you know, with giant robots.)

For more info on these events, be sure to subscribe to our e-mail list! Factor in these great events with our regular offering of Warmachine, Warhammer, Magic the Gathering, D&D, Ambush Alley, and more, and there should be something to please gamers of every persuasion!

New this Month

Just a few of the new releases you can find in store this month... Pre-Orders Welcome!!

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Hours

Monday thru Saturday– 11 am to 9 pm

Sunday– 12 pm to 5 pm

www.uniquegg.com

Be sure to visit the *City of Gamers* forum, link in our resource section.

- Scheduled from Fantasy Flight Games: Battle of Westeros Lords of the River expansion, along with Premium Banner Pack, along with Battlefleet Koronus for Rogue Trader.
- From Privateer Press: Retribution Dawn Guard Destors Cavalry unit, Ragman Thamarite Merc solo, Cryx Scavenger Bonejack, and resculpts of 4 Hordes Warlocks: Kaya the Wildborne, Master Tormenter Morghoul, Madrak Ironhide, and Lylyth, Herald.
- Games Workshop Orcs!!! All new format, hardcover army book! Giant Arachnarok spider, plastic Savage Orc Boyz and Boar Boyz, new Goblin Fanatics, resculpted Wurrzag, and more!!
- Paizo Publishing releases Pathfinder Guide to the Inner Sea World Guide.
- Due in from Wyrd for Malifaux is the C. Hoffman box for Guild, along with the Isidious Madness and Obedient Wretch clamshells!

In Case You Missed It...

Just in case you missed it, here's a recap of February...

- Wizards of the Coast releases the Wrath of Ashardalon board game, Deluxe Dungeon Master's Screen, and, of course, Magic the Gathering Mirrodin Besieged cards! Intro packs, boosters, and a limited number of Fat Packs! We also received the all new Event decks, a competitive 60 card deck with a full 15 card sideboard in a nice carrying box, with a countdown life counter and a guide to getting the most out of your deck.
- From Privateer Press: Cygnar Captain Jonas Murdoch, Khador Kapitan Valachev, Legion Blackfrost Shard, Circle Orboros Tharn Ravager Chieftan, and more!
- From Games Workshop, Blood Angels' reinforcements! Plastic Stormraven, Furioso Dreadnought, and Blood Angel Battalion.
- From Fantasy Flight Games: Cosmic Encounters: Cosmic Conflict expansion.
- Pirates Fluxx from Looney Labs! More great Fluxx game play with an all new theme!
- Automobile, the long awaited board game set during the birth of the American auto industry by Mayfair Games, finally arrived.
- Limited Collector's Edition of Settlers of Cataan. See our spotlight on it!
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