



Unique Gifts and Games

UGG NEWS

Hello and welcome to the March issue of UGG news! There's plenty of new gaming stuff to get you through the rest of the winter, and plenty of events to help that time go by just a little faster.

First up is some cool new products for all you Heroclix fans. Neca has announced a 25 figure Watchmen collector's set, along with a 14 inch tall Doctor Manhattan colossal figure. Expect to see these debut at San Diego comic-con over the summer. Also in the pipeline is a set of seven figures from the DC comic event Blackest Night, now in progress (and very good.) The set features seven DC mainstays as you've never seen them before, including The Flash and Wonder Women, empowered by rings similar to Green Lantern's. Look for these in May.

Fans of Privateer Press' Grind game should be excited by a FREE supplement for the game that allows four players to go head to head. Mosh Pit rules and map are available free at privateerpress.com

More news from Privateer Press; they have announced a game based on the popular Monsterpocalypse system set in the universe of Voltron. The two player set is scheduled to release in July, and comes with two complete forces. Voltron and the Galaxy Alliance will be opposed by their nemesis, Lo-Tron and the Drule Empire. privateerpress.com for more details.

Wizards of the Coast has decided not to renew it's Star Wars license. The license to release new products ends in May. There is one final release of minis, "Masters of the Force", due in April, along with one final RPG release, "Unknown Regions" due the same month. "Regions" is set to introduce a number of new planets along with a mission centered on each one.

Fantasy Flight has announced the next expansion for Talisman. "The Highland", due this spring, introduces new regions for players to explore as they

seek a mythical pool. The pool is rumored to be the source of the world's magic; but beware, it is guarded by the dreaded Eagle King.

On Monday March 15th UGG welcomes Scott Markus and Ursula Bielski. Both authors of books on local haunting, they will be in store signing their books, "Chicago Haunts 3" and "Voices from the Chicago Grave", respectively. This will be accompanied by a variety of ghostly games. Fans of all that is supernatural should be sure to stop in!

The Battles of Napoleon: The Eagle and the Lion, an elaborate historical game that combines elements of board and miniature games is slated to ship from Fantasy Flight Games in May.

Black humor and road rage combine in this board game of vehicular mayhem from Z-Man games. Road Kill Rally puts players in control of heavily armed racecars in a dangerous course!

Champions' Corner- February's Winners

Feb 6th Magic the Gathering: Bryan Burmeister

Feb 14th Monsterpocalypse: Brian Keenan

Feb 20th Warmachine & Hordes Tournament: 1st: Chris Brown

2nd: Kyle Dalton

3rd: Brandon Murchison

Feb 21st Magic the Gathering: Ken Weissheimer

Feb 27th Warhammer 40,000: Overall: Dave Meckler

General: Cole Bourgeois

Sportsman: Brian Linboom

March 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
	1	2	3 <i>Warmachine Hobby Night 5-8pm</i>	4 <i>Board Game Night 7-9pm</i>	5 <i>Miniatures Wargame Night 7-9pm See website cal- endar for details</i>	6 <i>Magic the Gath- ering Standard format constructed deck tournament 11am-3pm</i>
7 <i>Arcane Legions tournament 1-5pm</i>	8 <i>Uncharted Seas demo night and open gaming 6-9pm</i>	9	10 <i>Warmachine Hobby Night 5-8pm</i>	11 <i>Board Game Night 7-9pm</i>	12	13 <i>Mordheim Battle Royal 12-5pm</i>
14 <i>PRIVATE PARTY Store open!! Gaming area closed to public</i>	15 <i>Book Signing!! Scott Markus & Ursula Bielski 6:30-9pm Ghostly gaming included!!</i>	16	17 <i>Warmachine Hobby Night 5-8pm</i>	18 <i>Board Game Night 7-9pm</i>	19 <i>Miniatures Wargame Night 7-9pm See website cal- endar for details</i>	20 <i>Cthulhu RPG 12-4pm Monsterpoca- lypse tournament 5-9pm</i>
21 <i>Magic the Gath- ering booster draft 1-5pm</i>	22	23	24 <i>Warmachine Hobby Night 5-8pm</i>	25 <i>Board Game Night 7-9pm</i>	26	27 <i>Warmachine Tournament 12-5pm</i>
28 <i>Flames of War casual gaming 1-5pm</i>	29	30 <i>Tarot Card Class 7-8:30</i>	31 <i>Warmachine Hobby Night 5-8pm</i>			<i>Open dates are available for open gaming!! Call ahead if any questions!</i>

D&D 4.0 Player's Handbook 3

This month sees the long awaited release of Player's Handbook 3 by Wizards of the Coast. The book is aimed directly at players, helping them build even more interesting and exciting psionic, primal, and divine characters than ever before.

The book introduces a slew of new options for D&D players. New races include minotaur and the githzerai. The book features the monk class, a long time favorite of D&D fans, amongst other popular classes

present in 4.0 for the first time. Psionics players who have been clamoring for the psionic power source should rejoice: Handbook 3 introduces psionics to 4.0, along with several all new classes that harness this power.

D&D players, or anyone interested in the game, should be on the lookout for a possible announcement detailing a weekly opportunity to get in some role-playing.



Marvel Superstars TCG

By: Upper Deck

The first step to playing Marvel Superstars is to choose your leader; a powerful, iconic character from the Marvel Universe. Will you choose Ironman? Maybe Wolverine? You start the game with this leader and three resource cards, used to play other characters and actions. In this way, there are no "building" turns, a player is free to play another character alongside their leader from the very first turn.

Characters in Marvel superstars have two ratings, health, or how much damage they can take, and force—how much damage they can inflict.

You can have your characters attack an enemy character, or sit back and intercept an oncoming attack. These decisions are what give Marvel Superstars its tactical depth. In addition to characters, there are a number of action cards that you can use to charge your leader. A charged leader has the ability to use a unique power.

The Marvel Superstars TCG is in stores this month. Check out playmarvel.com for more information.



Horus Heresy

By: Fantasy Flight

Horus Heresy is a new board game by Fantasy Flight set in the world of Warhammer 40k. It allows players to dive head-first into the events known as the Horus Heresy, when the Emperor's finest champion, the war master Horus, led nearly half of the space marine legions into a bloody rebellion.

Players have the opportunity to take control of those legions till loyal to the emperor, or to join Horus in his quest

for power. Thunderhawk gunships, legions of space marines, earth shaking Titans; these are the weapons of war available to you. There is only one question; will you save the Imperium, or see it destroyed in flames? Horus Heresy is expected in stock this month!



War of the Ring Collector's Edition

War of the Ring immerses players in the struggle for Middle-earth, placing them in command over the military might of vast armies. Now, with *War of the Ring: Collector's Edition*, players have a chance to possess a rare and highly sought-after artifact!

War of the Ring: Collector's Edition comes in a gorgeously painted wooden and resin box expertly crafted to resemble an ancient elven tome. Its cover adorned with elvish calligraphy, this massive book opens to reveal velvet-lined compartments, which accommodate the game's many stunning components. The box or "book" that contains the game is approx. 2 feet tall and weighs about 15 pounds with everything in it!!!

We have had the opportunity to get our hands on two of these highly collectible editions of a great game. The presentation, detail, and quality on these are tremendous, not to mention the size of the game. The "book" itself is absolutely stunning, both in detail and the remarkable colors used. The figures are just as impressive. These were highly limited and are sure to become sought after collectibles. For more pictures check out fantasyflight-games.com.

The price of this game is a bit high at \$449.95, but it is a once in a lifetime product!



Doctor Who: Adventures in Time and Space RPG

The Doctor Who RPG box contains about what you expect it to, a player's guide, gamemaster's guide, die, an adventure book and character sheets.

The mechanics themselves are fairly simple and classic. They are a basic attribute plus skill plus d6 to determine a result. It's nicely recognizable for old school RPG players along with being easy to pick up for new players.

Character creation is based on points. If you don't want to spend the time creating a character there are several premade characters from the television show. Players can choose from Rose, Mickey, even the Doctor, just to name a few.

The game is nice in that it doesn't really force players to choose the Doctor. You could play a game focused on UNIT if

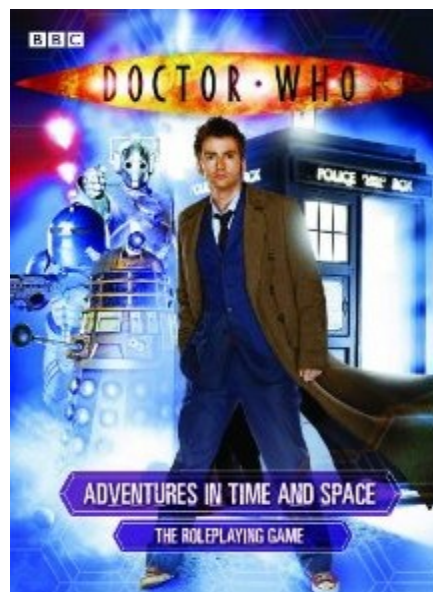
you wanted to, or set up an adventure dealing with the time police. With a little tweaking the system could easily be used to make a homebrew Torchwood setting.

As I said, the system will really appeal to beginners or people just looking to sit down and have a good time. There is an emphasis on enjoyment over "deep" game play or story development.

One thing to note is the way rounds are played. There is a penchant against violence in the game. The order is basically talkers, movers, doers then fighters. This emphasis on cerebral pursuits is refreshing and fits in with the source material nicely.

Overall the Dr. Who: Adventures in Time and Space is a bit of a light game, but is certainly enjoyable. People who are fans of Doctor Who and may be hesitant

of picking up an RPG should be happy to find a welcoming experience. Fans of David Tennant will be happy to see that the tenth Doctor very much lives on through the RPG.



New this Month

Just a few of the new releases you can find in store this month... Pre-Orders Welcome!!

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Hours

Monday thru Saturday– 11 am to 9 pm

Sunday– 12 pm to 5 pm

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Be sure to visit the *City of Gamers* forum, link in our resource section.

- Warhammer 40,000 Battle Missions scenario book. Play 40k unlike ever before! Also new model release including plastic Killa Kans, Deff Dread, and Venerable Dreadnought.
- D&D 4.0 Harrowing Halls Dungeon Tiles, Hammerfast Supplement, and Player's Handbook 3.
- New Warmachine releases including Forces of Warmachine: Khador, Khador Warcaster Victor Strakhov, and Cygnar Trencher Commandos.
- Magic the Gathering Duel Decks Phyrexia vs. The Coalition, includes starter rules and two 60 card, ready to play decks.
- Warhammer Fantasy Roleplay: The Gathering Storm.

In Case You Missed It...

Just in case you missed it, here's a recap of February:

- Our store was the first ever Featured Store on the Privateer Press website!
- Forces of Warmachine: Cygnar, along with Warcaster Kara Sloane, Mercenary Rutter Shaw, and other releases.
- Warhammer Beastmen Army Book and miniature line from Games Workshop.
- Magic the Gathering Worldwake expansion.
- Dungeon Lords Board Game.
- D&D 4.0 Martial Power 2
- Pokemon Heart-gold/soulsilver booster packs and theme decks.
- Marvel HeroClix Thor's Chariot figure!
- Warlords of Europe board game by Conquest Games.
- War of the Ring Collector's Edition by Fantasy Flight Games. Extremely limited!
- 15mm modern US infantry, insurgents, and zombies from Rebel miniatures.
- Restock on Talisman 4th edition.
- Many choices on dice towers to roll your dice properly.
- Other new board games including Glenn's Gallery, Catan: Struggle for Rome, Macao, Dream Factory, Battlere: Heroes, Battlere: Dragons, Imperial 2030, and War of the Roses.
- Restock on Starship Troopers books and miniatures
- New Demo Board Games from Fantasy Flight! Runewars, Warhammer Invasion LCG, Middle Earth Quest, Talisman, and Chaos in the Old World!
- Restock on JR miniatures line of products.