



# Unique Gifts and Games

## UGG NEWS

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Welcome to the June issue of UGG news. I am happy to tell you that as I am typing this, it is nearly 90 degrees outside! So yes people, summer time is finally here! And with it comes one of the best months for gaming releases in some time. Why you might ask? Well lets take a look and see.

For starters, Privateer Press will be releasing their first expansion for Warmachine since Legends! Warmachine: Wrath, features new Warcasters, Character Warjacks, units, and solos for each of the Wamachine factions. The book seems promising and there are still many releases that are as of now unknown to

the public.

Next up comes the Citadel Finecast line. Now when I had heard of this I wasn't the most optimistic, but after reading a bit more and seeing some pictures of this new line, I am seriously impressed! Read up on the line later in the issue!

This Month also heralds in our second of the monthly Gaming Days! This month we will be featuring Firestorm Armada, a game from the company: Spartan Games. The game is set in the future and runs around space combat. It is looking to be a great day of casual gaming and fun! For more info check out page

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Also, this month yields the first episode of The Game Industry Reporter. This great little hour or so of podcast informs people on some of the insider info within the gaming industry. This month features a section on Citadel FineCast, the new format for weekly D&D, and an interview with Privateer Press' Will Shick. Check it out on our website under the "podcast" tab!

Well that's it for this section of UGG news. Thanks for reading and Happy Gaming!

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### Champions' Corner-- April's Winners

- May 7th Magic Pre-Release #1: Matt Burmeister
- May 7th Magic Pre-Release #2: Nate Comiskey
- May 13th Friday Night Magic: Kyle Dalton
- May 14th Magic Release Event: Aaron Estrin
- May 14th Magic Release booster draft: Bryan Burmeister
- May 27th Friday Night Magic: Kyle Dalton

# June 2011

| Sun   | Mon | Tue  | Wed  | Thu   | Fri  | Sat   |
|---|-----|--|--|---|--|---|
|   |     |  | 1<br><i>Warmachine<br/>Hobby Night<br/>5-9pm<br/>D&amp;D Encoun-<br/>ters<br/>7-9pm</i>  | 2<br><i>Board Game<br/>Night<br/>6-9pm</i>  | 3  | 4<br><i>Day of Fudge<br/>2-6pm</i>  |
| 5<br><i>Ambush Alley<br/>1-5pm</i>  | 6   | 7<br><i>Warhammer 40k<br/>Night<br/>6-9pm</i>  | 8<br><i>Warmachine<br/>Hobby Night<br/>5-9pm<br/>D&amp;D Encoun-<br/>ters<br/>7-9pm</i>  | 9<br><i>Board Game<br/>Night<br/>6-9pm</i>  | 10<br><i>Friday Night<br/>Magic<br/>6-10pm</i>   | 11<br><i>Magic the<br/>Gathering<br/>New Phyrexia<br/>Game Day<br/>12-5pm</i> |
| 12  | 13  | 14<br><i>Warhammer 40k<br/>Night<br/>6-9pm</i> | 15<br><i>Warmachine<br/>Hobby Night<br/>5-9pm<br/>D&amp;D Encoun-<br/>ters<br/>7-9pm</i> | 16<br><i>Board Game<br/>Night<br/>6-9pm</i> | 17   | 18<br><i>FREE<br/>RPG<br/>DAY !!<br/>Events:<br/>12-4pm<br/>5-9pm</i>         |
| 19<br><i>Ambush Alley<br/>1-5pm</i>   | 20  | 21<br><i>Warhammer 40k<br/>Night<br/>6-9pm</i> | 22<br><i>Warmachine<br/>Hobby Night<br/>5-9pm<br/>D&amp;D Encoun-<br/>ters<br/>7-9pm</i> | 23<br><i>Board Game<br/>Night<br/>6-9pm</i> | 24<br><i>Friday Night<br/>Magic<br/>6-10pm</i>   | 25<br><i>Warmachine<br/>Tournament<br/>12-5pm</i>                             |
| 26<br><i>Firestorm Ar-<br/>mada game<br/>Open Play<br/>All Day<br/>12-5pm</i> | 27  | 28<br><i>Warhammer 40k<br/>Night<br/>6-9pm</i> | 29<br><i>Warmachine<br/>Hobby Night<br/>5-9pm<br/>D&amp;D Encoun-<br/>ters 7-9pm</i>     | 30<br><i>Board Game<br/>Night<br/>6-9pm</i> | <i>Open dates are<br/>available for<br/>open gaming!!<br/>Call ahead if<br/>any questions!</i> |   |

# Warmachine: Wrath

As the fury of war shatters the fragile peace following the events of WARMACHINE: Legends, the nations of the Iron Kingdoms prepare to unleash new weapons against their foes. While old grudges bring about new hostilities, a sinister force prepares to cast its shadow across all of Immoren as events unfold that will change the Iron Kingdoms forever!

Warmachine: Wrath heralds the next exciting chapter of the warmachine saga. Lead the charge to war with:

- New troops to bring to the fight, including six new warcasters and the debut of the mighty battle engines.
- New narrative fiction, including compelling stories for each WARMACHINE faction.
- A painting and modeling guide to help you ready your forces for battle.
- New Theme Force lists for each new warcaster, which allow you to create armies based on specialized forces found in the WARMACHINE world.

Harness the Power of Wrath and Let None Stand Against You!



## Magic the Gathering: Commander Coming in Early June



With a growing interest in the EDH format for Magic: The Gathering, Wizards of the Coast releases Commander. For those unfamiliar with the format, it works like this: Each player has a 99 card deck and one legendary creature that leads their deck as a general. The format is “singleton”, meaning that you may only

have one of each card that isn't a basic land. Each player can win with either regular damage or by doing 21 points of damage from their general. The format allows for almost any card in magic's history to be used and is meant to be a friendly format. Commander allows people to jump right into the fray with 5 different decks to choose from. Each of the five decks features 3 colors and gives you the choice of 3 generals within each deck. The decks also feature 51 brand new Magic cards. The decks can be used straight out of the box and for those who

already have EDH, or “Commander” decks, can break them apart for certain cards. Commander releases June 17th, reserve your copy today!



## Citadel Fine Cast

Recently Games Workshop has announced something special for many miniatures throughout their gaming lines. The Citadel Fine Cast has arrived! The Fine Cast is a way for Games Workshop to stop working with metal and switch to resin. The transformation allows for smoother models, easier construction, and a detail that far surpasses the models as they were before. Things like cloaks, chainmail, and fur will be smoother than

ever before with these new re-mastered models. The line was



released on May 28th and brought 120 products up to date



with the new resin casting system. More will come over time and any new releases will be featured in this new resin. *Listen to the podcast!!*

# Gamers' Corner— By: K. Dalton

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*Welcome to Gamer's Corner. I take this as my monthly chance to show off what's going on here at the store, what products have caught my eye; generally anything I believe my fellow gamers may find interesting.*

For this month's gaming corner I wanted to feature the new Game Industry Reporter. As I began to think I realized that this podcast is just one of many great ones in the local area, so I thought I would give some shout outs to those as well!

## **Garage Hammer**

Garage Hammer is a local podcast run by two Warhammer Fantasy players. The show centers around the game with tips, tactics, and info on all the new releases and spoilers around! This podcast is great

for all warhammer Fantasy players; new, old, hardcore, and especially casual! The show just hit it's 25th episode, so drop by garagehammer.com and check them out!

## **The Boros People**

The Boros people is a local Magic: The Gathering podcast ran by 3 magic players. The show runs for about an hour and has plenty of goofs, jokes, and clever puns to keep any magic player entertained.

The guys talk mostly about recent news in the cards and tournament scene,

but do sometimes delve into some older formats, ways to play the game, and the current market state of the game.

Check them out at borospeople.com or drop them a line at borospeople@gmail.com

## **Game Industry Reporter**

Run by Ken Wickes, the owner of Unique Gifts and Games, this podcast allows the casual gamer to get an inside listen on the Game Industry. For interviews, stories, and all the latest info on your favorite gaming companies, head to Uniquegg.com and click on the "podcast" tab!

*That's all for this month's Gamer's Corner! We are looking for reviews and other ideas submitted by you, the gamers! Shoot us an email with your content. Until next time!*

# Event Spotlight

# UGG Gaming Days

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Gaming groups aren't always the easiest things to start sometimes. How are you supposed to know exactly who plays the games you know and love? Well now theres a way to meet these people, play a few games, and have fun while doing it! I am proud to announce the Unique Gifts and Games Gaming Days!

One Sunday each

month we will be having a gaming day. Each one of these days will have a select game attached to them so that people whom all play them can come and network a little.

These days also offer demo's to anyone who is interested in the game, but isn't sure if they're ready to jump into it just yet.

This month we will be featuring Firestorm Armada. A space combat game by the growingly popular Spartan Games.

If you have any questions or would like to suggest any certain games, just call or send us an e-mail!

See you there!

## New this Month

### UNIQUE GIFTS AND GAMES

82 Center Street  
Grayslake, IL. 60030

Phone: 1-847-548-8270  
Email-keonard@comcast.net

#### Hours

Monday thru Saturday– 11 am to 9 pm

Sunday– 12 pm to 5 pm

[www.uniquegg.com](http://www.uniquegg.com)

**Be sure to visit the *City of Gamers* forum, link in our resource section.**

Just a few of the new releases you can find in store this month... Pre-Orders Welcome!!

- Privateer Press releases Warmachine: Wrath! Along with the book this month comes a brand new caster for each Warmachine Faction .
- Wizards of the coast sets lose their Commander expansion for Magic: The Gathering.
- Battleship Galaxies: a new take on an old standby from Hasbro!
- New Dark Eldar models for Warhammer 40k
- New Finecast miniatures for Tomb Kings in the Warhammer Fantasy line.
- Redakai: A new collectible card game with a twist! The cards are 3D!! See a demo of the rules at [redakai.com](http://redakai.com)

## In Case You Missed It...

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Just in case you missed it, here's a recap of May...

- Privateer Press releases their second Battle Engine, the Arcantrik Force Generator. Also from Privateer Press we saw the Farrow Slaughtehousers and repackages of some classic units such as the Khador Battle Mechanics, Choir of Menoth, and the Cygnar Mechanics.
- New Phyrexia releases
- from Wizards of the coast and ends the Scars of Mirrodin Block. Also from WoTC, we saw The Shadowfell expansion: Gloomwrought and beyond.
- Games Workshop released the Tomb Kings Army Book, along with the monstrous Necroshphynx, the Tomb Guard, and the Skeletal Soldiers box.
- Mayfair Games released Struggle For Catan, a 2-4 player card game that allows for a quick opportunity to swiftly and casually experience the world of Catan.