

Issue #21

July 2011



FUN STARTS HERE!

Unique Gifts and Games

UGG NEWS

Welcome to the July issue of UGG news. Just like the weather outside, things are heating up here at Unique Gifts and Games. July brings a ton of special gaming opportunities to our customers. For starters, we have a Warhammer 40k tournament near the beginning of the month. Shortly after the M12 per-release tournament will be taking place, allowing everyone a chance to come and grab some of the new cards a whole week early! And for those who want in on even more M12 fun, following that up is the M12 release tournament. Each of these tournaments will either be drafts or sealed constructed format, which

means more cards for you! Finishing out the month will be a Magic the Gathering: Commander tournament and Warmachine, Wrath release tournament. The Commander event will place people in small pods and based on their performance there, they will advance to a new pod with players who performed in the same manner as they did. The Wrath release tournament is another fun format as this 35 point event allows 2 different lists! Want to play two different warmasters? No problem! Want one list for fighting the undead and on for fighting the Holy Menite

threat? No problem. Now unfortunately for all those Hordes-only players out there, this is a Warmachine only event. Also, this month starts the Warmachine Rotterhorn League, which runs from the 5th through the 23rd and ending in an event that day. This month also continues on with classic events like Ambush Alley, Friday Night Magic, and Warmachine Hobby Nights. And that's not all, did you hear about our small world demo day? Check out the event highlight on page 4 for more information.

Champions' Corner-- June's Winners

- Friday Night Magic 6/10: Ken Weissheimer
- New Phyrexia Game Day 6/11: Nate Comiskey
- Free RPG Day Raffle winner (Pathfinder Core book): Don Neis
- Friday Night Magic 6/24: Reed Splett
- Warmachine Tournament 6/25: Dave Packer, Mike Malake, Brandon Murchison

July 2011

Sun	Mon	Tue	Wed	Thu	Fri	Sat
					1	2
<p><i>Open dates are available for open gaming!! Call ahead if any questions!</i></p>						<p><i>Warhammer 40k tournament 12-6pm</i></p>
3	4	5	6	7	8	9
<p><i>Ambush Alley 1-5pm</i></p>	<p><i>CLOSED FOR HOLIDAY</i></p>	<p><i>Warhammer 40k Night 6-9pm</i> <i>Warmachine League Start</i></p>	<p><i>Warmachine Hobby Night 5-9pm</i> <i>D&D Encounters 7-9pm</i></p>	<p><i>Board Game Night 6-9pm</i></p>	<p><i>Friday Night Magic 6-10pm</i></p>	<p><i>Magic the Gathering M12 pre-release 12-5pm 5-9pm</i></p>
10	11	12	13	14	15	16
<p><i>Smallworld Underground Demo day 1-3pm 3-5pm</i></p>		<p><i>Warhammer 40k Night 6-9pm</i></p>	<p><i>Warmachine Hobby Night 5-9pm</i> <i>D&D Encounters 7-9pm</i></p>	<p><i>Board Game Night 6-9pm</i></p>		<p><i>Magic the Gathering M12 release tournament 12-5pm</i></p>
17	18	19	20	21	22	23
<p><i>Ambush Alley 1-5pm</i></p>		<p><i>Warhammer 40k Night 6-9pm</i></p>	<p><i>Warmachine Hobby Night 5-9pm</i> <i>D&D Encounters 7-9pm</i></p>	<p><i>Board Game Night 6-9pm</i></p>	<p><i>Friday Night Magic 6-10pm</i></p>	<p><i>Warmachine League final Tournament 12-5pm</i> <i>Trivia Night 6:30-8pm</i></p>
24	25	26	27	28	29	30
<p><i>Magic the Gathering Commander 1-5pm</i></p>		<p><i>Warhammer 40k Night 6-9pm</i></p>	<p><i>Warmachine Hobby Night 5-9pm</i> <i>D&D Encounters 7-9pm</i></p>	<p><i>Board Game Night 6-9pm</i></p>		<p><i>Warmachine Wrath release tournament 12-5pm</i></p>
31						
<p><i>Ambush Alley 1-5pm</i></p>						

Privateer Press: Iron Kingdoms RPG

Since their original release nearly ten years ago, people have been waiting in anticipation for the return of the Iron Kingdoms role playing game. For those of you who are unfamiliar with the world, it is the same one that both Warmachine and Hordes are set in. (See Privateerpress.com) During the recent Lock and Load

event that was held by Privateer Press, they announced that the game would be making a return! There was only a tiny bit of info that was released, but here it is. The release date will be Gen-con of 2012. The system is described as

“Proprietary. This system shares some common mechanics with a couple games you know: Warmachine and Hordes.” And classes, and this was what they had to say “You will have the ability to play as warcasters and warlocks.” It was also said that Privateer has plans to make sure there is balance between say a player who is a Gun Mage and someone playing a Warcaster. I would expect many more classes and races to be officially announced in the coming months, so watch the site and newsletter for it!

Magic the Gathering: M12

The time has come for yet another Magic: The Gathering core set. This year brings M12, a set that will surely satisfy any magic player's needs. As with any core set, M12 features many cards seen before as well as some new ones that are sure to spice up standard for the next year or so.

Standard rotates once each year, with the release of the

October large set. **Magic 2012** will enter Standard on its release without knocking anything out, then **Magic 2011** and *Zendikar* block will leave Standard with the release of Innistrad.

M12 does change the standard formula for planeswalkers though, as this time around instead of Ajani and Lilliana making

a comeback, we see Gideon Jura and Sorin Markov, powerful Planeswalkers from the *Zendikar* block, take their spots.

Check out all of our Magic: the Gathering events this month. Ranging from our M12 pre-release and release events on the 9th and 15th, the Commander event on the 24th, and our bi-weekly Friday Night Magic events. See you there!

Malifaux Terra Clips

TerraClips is a 3D, modular terrain system which allows gamers to create expansive, multi-level layouts on-the-fly. Simply punch out the durable components, clip them together using our TerraClips system, and play! Exquisitely detailed textures created by award winning artists at WorldWorks-Games combine to make this one of the most eye catching, easy to use, and flexible terrain system on the market. It is an

ideal setting for games of all types and is compatible with all TerraClips products. Mix & match components, stack sewers below, road networks and buildings above.

The Malifaux Terra Clips are due out in August and can be found in a variety of themes such as Streets, Buildings, and sewers. Each set will be priced at \$49.00.



Gamers' Corner— By: K. Dalton

Welcome to Gamer's Corner. I take this as my monthly chance to show off what's going on here at the store, what products have caught my eye; generally anything I believe my fellow gamers may find interesting.

This month I figured I would give a shout of to a recent release of an expansion for my favorite Miniatures Game, War-machine. Last Month we saw the much anticipated release of the first warmachine expansion book since before Mark II in War-machine: Wrath.

The book gave more storyline, new Warcasters, Warjacks, and other releases to each faction. Now although I don't like(or want to fight) every entry in the book, I believe Privateer Press gave each faction something new and interesting to play with.

Among all of the factions I strongly believe that Retribution players will be the happiest, as there were entries for 5 new warjacks in their section of the book! These Jacks also have a cool new design which I think is a huge improvement over the previous ones. House Vyre for the win!

The book also features fantastic painting guides for the new massive battle engines. Want to learn how to do the glow on a wraith engine or battle damage on a Storm Strider? Here's the place to learn!

As I had said earlier, the book also expands on the worlds storyline. Some major developments are made and some major characters suffer changes that will last forever. Do I hear Epic Karchev? I think so. Do I see

The fall of Cygnar coming? I hope so.(OP not shared by management!) The book also features my favorite new character in Captain Amador Damiano, a mercenary who is looking for a place in the history books, all while making a quick buck selling both his and his steelheads services.

What I especially like about the book is the variety that each of these new Warcasters has to offer. Each one of them has to offer something new and fantastic for their individual faction. Personally I favor Kommander Harkevich and his abilities that allow him to command the warjacks under his control so well. Pathfinder for everyone in the battle-group and Broadsides? I'm in!

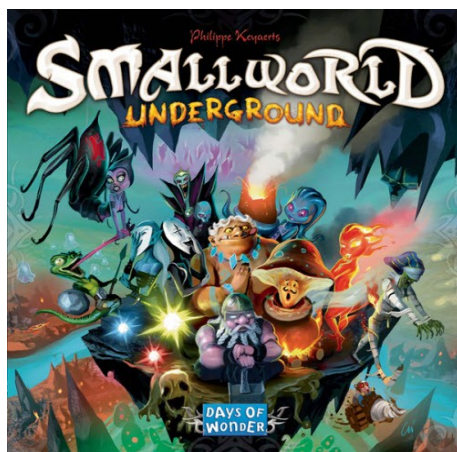
The book is great for any war-machine player new or veteran.

That's all for this month's Gamer's Corner! We are looking for reviews and other ideas submitted by you, the gamers!

Event Spotlight

This July at Unique Gifts and Games we have a very special opportunity for all those board gamers out there. On the 10th of this month, we will be having a demo day for Smallworld: Underground. The game will not be released until almost a month later!

For those of you who are unfamiliar with Small world underground, it contains 15fantasy – themed races of creatures along with 21 special powers. Each player will control several creature/power combinations over the course of the game. Players spend points to gain



them. Then, players use the creatures and powers attained to claim regions which some times hold relics or have monsters lying in wait who must be defeated before a player can claim the territory. At the end of the turn, each player scores more points based off of the regions they hold. Whoever has the most points at the end wins.

The game seems to have nearly endless race/power combos that will keep you entertained for hours on end!

You can Pre-order your copy at the event or call/e-mail us to reserve your copy today! Hope to see you there!

New this Month

UNIQUE GIFTS AND GAMES

82 Center Street
Grayslake, IL. 60030

Phone: 1-847-548-8270
Email-keonard@comcast.net

Hours

Monday thru Saturday– 11 am to 9 pm

Sunday– 12 pm to 5 pm

www.uniquegg.com

Be sure to visit the *City of Gamers* forum, link in our resource section.

Just a few of the new releases you can find in store this month... Pre-Orders Welcome!!

- Privateer Press releases Captain Damiano for Mercenaries, alongside with 4 new character jacks and the minion solo Targ.
- Battleship Galaxies: a new take on an old standby from Hasbro!
- Z-man Games release the board games “Undermining” and “Quest: A time of heroes”.
- Battleship Galaxies: a new take on an old standby from Hasbro!
- Fantasy Flight Games continues expansions for both the Lord of the Rings and Warhammer Invasion Living Card Games.
- Arkham Horror gets yet another add on with “Arkham Horror: Miskatonic”

In Case You Missed It...

Just in case you missed it, here's a recap of May...

- Privateer Press releases Warmachine: Wrath, along with 5 new Warcasters and the Wraith Engine, the Cryx Battle Engine.
- Commander releases from Wizards of the coast and brings a new and easy way to break into the edh scene. Available in 5 different color combinations!!
- Games Workshop released more Dark Eldar with the Scourges, Venoms, and Pain and Parasite Engines.
- Also from Games Workshop, we saw the first wave of the citadel finecast.
- Redakai: A new collectible card game with a twist! The cards are 3D!! See a demo of the rules at redakai.com
- New Finecast miniatures for Tomb Kings in the Warhammer Fantasy line such as the Ushabti, Lichepreist, and Necrotect.
- The 5th expansion to Dominion was released with: Dominion: Cornicopia by Rio Grande Games