

Issue #4

January 2010



FUN STARTS HERE!

Unique Gifts and Games

UGG NEWS

Happy New Years! Welcome to the January issue of the UGG news. The new year brings with it plenty of new releases.

First up, January sees the official release of War-machine MKII. There are a bunch of new releases to help players get into the new edition. See our spotlight for MK II later in the issue for more information.

Fantasy Flight has announced a new board game set in the world of Warhammer 40,000. Horus Heresy allows players to relive the titanic battles that split the Imperium, taking control of the Emperor and his stalwart defenders, or the traitorous Warmaster Horus and his legions of depraved followers. Fantasyflight-games.com for more info.

Our Doctor Who fans have a few items to look forward to. "Doctor Who: The Complete Specials" includes four specials previously aired on the BBC, and

is said to be a farewell to David Tennant, the popular tenth doctor. April sees the release of "Defending the Earth", a boxed supplement to the Doctor Who RPG, centering on UNIT, a global military force that protects the Earth from alien threats.

Mayfair Games has posted a few games set to be released in early 2010. 1853 is a massive train board game set in India, and is on shelves now. Nuns on the Run takes place in an abbey, where players must act as novices, sneaking from cell to cell all the while evading the Abbess and the Prioress. Finally, Ablaze features firefighters against forest fires in one of three separate scenarios. Look for Nuns and Ablaze in February.

Congratulations to Days of Wonder's Small World, winner of Games

Magazine's Game of the Year. It's a great game and worth a try for any board gamer. Also in the news is Mayfair Games "Hey That's My Fish!" being named one of TDmonthly's top games of the year.

Friday nights at UGG see a change in the new year. The Check Your Six campaign will come to a close, to be replaced by Wargame Fridays. Different altitude? Sure. Same great fun on a Friday night? Guaranteed.

We are working on a newly redesigned website! Same URL, new look! Look for an announcement sometime this month.

That wraps up this month's UGG news. Enjoy the New Year, stay warm, and happy gaming!

Champions' Corner- November's Winners

Dec 5th, Monsterpocalypse: Cal Radulescu

Dec 5th, Magic the Gathering: Ken Weissheimer

Dec 6th, Heroscape: Flynn Castellanos

Dec 12th, Arcane Legions: Cal Radulescu

Dec 12th, Malifaux: Kyle Dalton

Dec 13th, Magic the Gathering: Nate Comiskey

Dec 19th, Monsterpocalypse: Chris Brown

Dec 19th, Magic the Gathering: Ken Weissheimer

Dec 20th, Arcane Legions: Cal Radulescu

January 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
<p><i>Open dates are available for open gaming!! Call ahead if any questions!</i></p>					1	2 Tea Leaf Card readings 1-4pm
3 Tarot Card Readings 1-5pm	4	5	6	7 Boardgame Night!! 7-9pm	8 Miniature Wargame Night 7-9pm	9 Lake County Ghost Hunters! 12-4:30pm
10 Monsterpocalypse Tournament 1-5pm	11 Car Wars 6-9pm	12	13	14 Boardgame Night!! 7-9pm	15	16 Magic the Gathering Events all day! Starting at 12:00noon
17	18	19	20	21 Boardgame Night!! 7-9pm	22 Miniature Wargame Night 7-9pm	23 Warmachine Tournament 1pm-5pm
24 Arcane Legions Tournament 1-5pm 31 Magic the Gathering 1-5pm	25	26	27	28 Boardgame Night!! 7-9pm	29	30 Monsterpocalypse Tourney 12-4pm Malifaux Tournament 5-9pm

Claustrophobia Board Game

By Asmodee Editions

1634. Humanity wants more, Hell is the next target.

In this tactical survival game, one player controls the human group that explores the infernal underground and confronts a steady-stream troglodyte's army, and your opponent plays the demon group who tries to stop them.

In this game you will find high quality materials with pre-painted figurines, combined with easy to learn rules that allow you to set the game up quickly. This game takes some of the best features of Euro board games mechanisms, (character skill management) as well as American (random combat resolution). Be ready to make Claustrophobia you're next favorite head-to-head board game.

The six scenarios included in the game will provide you hours of gaming in the dark and gloomy New-Jerusalem Underground. When the scenarios no longer have any more secrets for you, you will be able to create your own or go on the Claustrophobia website where you will find unseen scenarios and a FAQ. If that is not enough, Croc himself (the author) will provide you some advice to help you on your Hell's adventures. Follow the link to get the latest news on Claustrophobia.

Claustrophobia is on UGG's shelves now. Visit www.asmodee-us.com for more details.



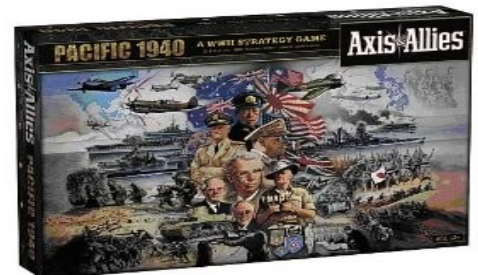
Axis and Allies Pacific: 1940

Axis & Allies Pacific 1940 will utilize the updated rules established in A&A Anniversary Edition. Two new combat units will debut in this game, Tactical Bombers and Mechanized Infantry. Australia and New Zealand, joined together as the ANZAC forces, will debut as a new playable ally. China will field more forces than ever before.

Axis & Allies Pacific 1940 will feature an oversized board that measures 35"

wide by 32" high. With over 450 pieces, deluxe game components and local storage boxes, this game will raise the standard established by A&A Anniversary Edition. All new rules for neutral nations, naval & air bases, kamikaze attacks and convoy disruption will add even more depth and historical accuracy to this giant game.

In store now!



Heroscape Master Set– Dungeons and Dragons

The hordes of evil must be stopped. The Valkyrie Generals representing the forces of good have summoned brave adventurers to embark on a quest to defeat the black dragons and their wicked allies. Who will prevail and who will perish? Iconic characters and monsters from the worlds of **Dungeons & Dragons** join forces with the ultimate build and battle miniatures game to bring new dimensions of fun for everyone!

Battle a troll, a band of drow (dark elves), and ultimately face the evil black dragon. Fifty configurable terrain pieces ensures hours of replay as you design your own battles. Choose one of the five customizable game scenarios included or create a scenario of your own – its all up to you! Everything is fully compatible with other Heroscape figures.

Battle for the Underdark is slated for release in the first week of January.



Spotlight– Warmachine MK II

With the new year comes the new edition of Warmachine! Mk II has clarified the rules, tweaked model stats and created a more balanced and streamlined experience. The change to MK II may be daunting, but veteran Warmachine players need not fear, as all of the steam powered combat they have come to know and love is still there and in full force.

Some of the new rules include a revised points system where a player's warcaster is free, and includes a number of "jack points" to deduct from his battlegroup's cost. There are also changes to the way charges work, unit coherency, leaders, and size, and jacks have become better overall. These are a few of the changes to be found within the pages of MK II.

Players will have an easy time changing between editions. What do you need? Well

prime MK II, releasing January sixth, is the place to start. A new, redesigned template set, available in both Hordes and Warmachine designs, will also be available the 6th. Finally, on January 20th card decks will be released to fully complete the transition. Also being released are re-sculpts of some of the more classic Warcasters, along with plastic, multipart heavy warjack kits.

Make sure to keep an eye out for our Warmachine demo events, and the start of a new league; five weeks of metal mayhem. We carry the full range of Warmachine and Hordes figures, to get a closer look stop in or visit www.privateerpress.com.



Game Review– Stone Age Board Game By Rio Grande

Stone Age takes players to the dawn of civilization, as he controls primitive tribes trying to eke out an existence. The game contains a board, along with individual player boards, and a myriad of tokens, cards,

Players start with five farmers, and must manage resources to support their populations, including hunting grounds, forests, quarries, and clay pits, among other areas.

A game round consists of three phases: placing farmers on the board, resolving the actions of the placed farmers and finally, feeding a player's population.

Play continues until either one building tile stack is depleted OR the deck of Civilization cards runs out. And that's where those Civilization cards flex their muscles. The bottom of each card depicts either a "culture symbol" or a multiplier. Culture symbols work in a similar fashion to the Aristocrats in Saint Petersburg - their value multiplies the more you have. Each different symbol is squared! So, one

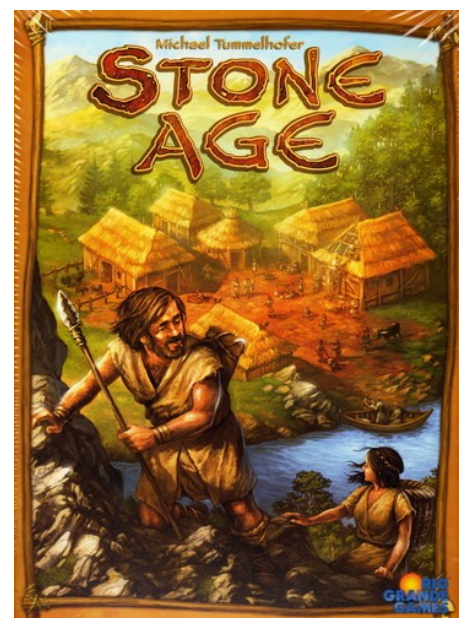
culture symbol is worth 1 point but five different symbols nets 25 VPs at game's end. Other symbols act as multipliers for specific accomplishments such as the number of meeples you have or the value of your tools or the number of buildings or your position on the food track. Once these endgame bonuses are applied, the player with the highest Victory Point total wins.

Stone Age is the kind of game that grows on you. Balancing resource gathering with the logistics of keeping your tribe growing and fed keeps the game engaging. Despite the significant role of dice which can sometimes ruin a game, the dice rolling in Stone Age remains fun mainly because you never feel totally at the mercy of a bad dice roll and there are plenty of opportunities to turn adverse circumstances around. Stone Age benefits from a rock solid design that works well as both a family and gamers game.

Anyone interested in Stone age should top in on board game night (Thursdays 7-9pm), as we have an open

demo copy available to try!

5 out of 5 stars!



New this Month

Just a few of the new releases you can find in store this month... Pre-Orders Welcome!!

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Hours

Monday thru Saturday– 11 am to 9 pm

Sunday– 12 pm to 5 pm

www.uniquegg.com

Be sure to visit the *City of Gamers* forum, link in our resource section.

- Games Workshop releases the new Tyranid Codex, along with the first wave of miniatures, including an immense Trygon and plenty of new ‘Nid creatures.
- Warmachine MK II officially releases. Look for a new rulebook, template set, card decks and more.
- Wizards of the Coast releases a new master set for Heroscape: Battle for the Underdark. The set features heroes and monsters from the Dungeons and Dragons universe.
- Dungeons & Dragons 4.0 releases the Underdark supplement and the Dragonborn race book.
- Star Wars RPG Galaxy of Intrigue and the newest set of Star Wars Miniatures “Dark Times” covering the time between Episodes 3 and 4.
- Runewars, an epic board game by Fantasy Flight Games. Think of it as Twilight Imperium in the fantasy world of the Runebound board game.

In Case You Missed It...

Just in case you missed it, here’s a recap of December...

- Privateer Press released the first wave of MK II models.
 - D&D 4.0 The Plane Below: Secrets of the Elemental Chaos.
 - Jungle Speed, a great family board game, was released by Asmodee editions. (demo copy avail.)
 - Axis and Allies Pacific 1940 -all new expanded release of the original.
 - Chrononauts, a great time travelling card game and long out of print, was re-
- printed by Looney Labs, the creators of Fluxx.**
- The popular Roman themed Board Game Conquest of the Empire was reprinted by Fred Games.
 - Farmers of the Moor, an expansion for Z-Man games popular Agricola, was released.
 - Asmodee Editions released Claustrophobia, a board game based on the world used in their skirmish game Hell Dorado.
 - A new rail game from Mayfair games, India 1853, hit our shelves.
- **Descent: Sea of Blood** arrived from Fantasy Flight games. It is a new expansion for Descent, and includes a promotional Nara the Fang figure.
 - **Axis and Allies Miniatures: Early War 1939–1941** booster packs. Features figures from 13 different nations!
 - **Wallace’s War** by Clash of Arms Games!
 - **Rush N’ Crush**, the armed race game by Alderac Entertainment Group. (demo copy available)