



Unique Gifts and Games

UGG NEWS

Loyal UGG News readers, thank you for once again reading through our humble publication. As always, we hope to bring you the best news, releases, and events right here at UGG.

Let's start off with some gaming news. Mayfair Games has announced it will be cancelling it's agreement with Calliope games, but will remain committed to it's Funfair line, a family friendly game range. A number of intended releases for the line have none the less been cancelled, while others, such as White Water and Rocket Journey, are still slated for shelves later in the year.

The date for this year's Free RPG Day has been set for June 18th. Be sure to keep an eye on UGG News and our blog as we begin to announce the games we have set for this great event.

Fantasy Flight has announced Black Gold, a board game set in the oil fields of West Texas during

the 1920s. Players are tasked with surveying the map to find potential oil fields, where they will set up derricks and begin the process of building their oil empire, involving the extraction, processing, and transportation of the fossil fuel. Black Gold is slated for a May release. Also coming from Fantasy Flight is Black Crusade, a new entry in their Warhammer 40,000 RPG line. This book can be used as a stand alone core book, or as a great source to play agents of Chaos in any of their other 40k themed games, providing a chance to play both sides of the conflict.

Bastion studios, creators of Ex Illis, announced earlier in the year that they will be closing their doors. Ex Illis was a new idea in miniature gaming, where there is an amalgamation of tabletop and computer technology. There is an

effort by some of the former staff to raise funds to purchase the servers for the game.

Cryptozoic Entertainment, producers of the World of Warcraft Card Game, have announced the release of a new board game; Food Fight. Food Fight pits players against each other to build the best meal, enlisting the help of anthropomorphic food characters, such as Private Pancake, to help them. Look for this in the fall. Also from Cryptozoic is a release of Walking Dead trading cards, featuring 72 cards from the show. This is due in the summer.

Well, this section manages to fill up fast. Be sure to check out our blog for even more updates on all the gaming news! Until next month, that's it for UGG news, thanks for reading!

Champions' Corner- March's Winners

- 3/12 MtG Booster Draft- Kyle Dalton
- 3/14-3/20 Warmachine Save a Pet League- Kyle Dalton
- 3/19- Warmachine Tournament- Mike Malake
- 3/26- MtG Booster Draft- Rich Comiskey

April 2011

Sun	Mon	Tue	Wed	Thu	Fri	Sat
					1	2
<p><i>Open dates are available for open gaming!! Call ahead if any questions!</i></p>					<p><i>Friday Night Magic</i> 6-10pm</p>	
3	4	5	6	7	8	9
		<p><i>Warhammer 40k Night</i> 6-9pm</p>	<p><i>Warmachine Hobby Night</i> 5-9pm <i>D&D Encounters</i> 7-9pm</p>	<p><i>Board Game Night</i> 6-9pm</p>		<p><i>Warhammer 40k Tournament</i> 12-6 pm</p>
10	11	12	13	14	15	16
<p><i>Ambush Alley</i> 1-5pm</p>		<p><i>Warhammer 40k Night</i> 6-9pm</p>	<p><i>Warmachine Hobby Night</i> 5-9pm <i>D&D Encounters</i> 7-9pm</p>	<p><i>Board Game Night</i> 6-9pm</p>	<p><i>Friday Night Magic</i> 6-10pm</p>	<p><i>AE WWII</i> 1-5 pm</p>
17	18	19	20	21	22	23
<p><i>Magic the Gathering Sealed Deck Event</i> 1-5pm</p>	<p><i>Warhammer Fantasy Battles</i> 6-9pm</p>	<p><i>Warhammer 40k Night</i> 6-9pm</p>	<p><i>Warmachine Hobby Night</i> 5-9pm <i>D&D Encounters</i> 7-9pm</p>	<p><i>Board Game Night</i> 6-9pm</p>		<p><i>Axis & Allies huge game</i> <i>1940 Europe</i> <i>1940 Pacific together</i> 1-8pm</p>
24	25	26	27	28	29	30
<p><i>Ambush Alley</i> 1-5pm</p>		<p><i>Warhammer 40k Night</i> 6-9pm</p>	<p><i>Warmachine Hobby Night</i> 5-9pm <i>D&D Encounters</i></p>	<p><i>Board Game Night</i> 6-9pm</p>	<p><i>Friday Night Magic</i> 6-10pm</p>	<p><i>Trivia Night</i> 6-9pm</p>

Warhammer 40,000 Codex Grey Knights

This month heralds the arrival of the newest Codex for Warhammer 40,000: The Grey Knights. These warriors are the elite of the elite, surpassing even an ordinary Space Marine in their combat prowess. Numbering only a thousand, the Grey Knights rely upon their superior skill and weaponry to combat their sworn enemies: Daemons of the Warp.

There are a number of great new plastic kits coming for this range, including a Terminator box that can build either regular Terminators (troops) or Paladins, an upgraded elites choice. You get even more versatility out of the Power Armor Grey Knights, able to make a troops, fast attack, heavy sup-

port, and elites choice! This all goes without mentioning the new Dreadknight, a Terminator armored Grey Knight strapped into a massive combat harness; just the thing to go toe to toe with the most massive of foes.



These models and more release this month! Pre-orders are strongly encouraged if you would like to pick up any of these great releases on the day they come out!



Khador Gun Carriage Battle Engine

This month sees the first in the line of Battle Engines for Warmachine. Khador players should be very happy to see the massive Battle Carriage roll onto the field. An all new model type, Battle Engines are huge models that add an all new element to games of Warmachine. While we haven't yet seen the official rules for Battle Engines at the time I write this, March's No Quarter Magazine will have all the

rules needed to play these monstrosities (well you'll need the card too.) As I said, the Khador Battle Engine is the first released, but each Warmachine and Hordes faction will see theirs in time. This massive model is due in this month!

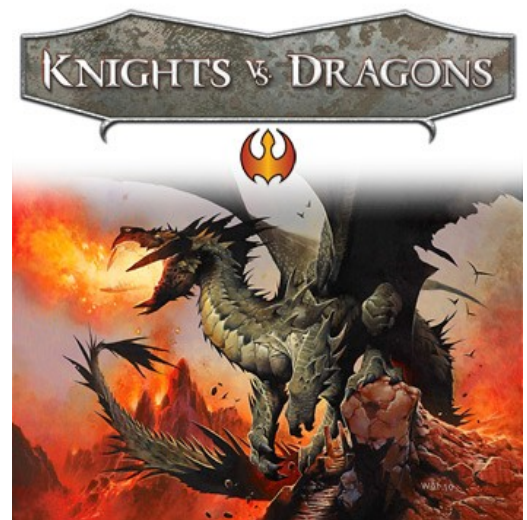


Knights vs. Dragons Duel Deck– Magic the Gathering

Knights vs. Dragons is the latest offering in Wizards' popular Duel Deck line for Magic. The Duel Decks feature two ready to go, 60 card decks. Consider this a fine, and very fun, mini game in between your regular constructed games. This time around it is the knights and dragons squaring up for supremacy (no, really!) The best part? These cards are black bordered, tournament legal, meaning that the ones in the set that

are currently legal in standard are... well, legal in standard decks.

Knights vs. Dragons is set to release the 1st of April. In order to avoid disappointment, preorders are strongly recommended. Once these go (and they will go) they are gone for good!



Gamers' Corner— By C. Dalton

Welcome to Gamer's Corner. I take this as my monthly chance to show off what's going on here at the store, what products have caught my eye; generally anything I believe my fellow gamers may find interesting.

This month I'd like to throw a book I recently picked up into the spotlight; AE Bounty. AE Bounty is a science fiction skirmish game from Darkson Designs, the creators of Bounty's sister game, AEWWII (which we conveniently are having an open demo day for this month.) In Bounty, you take on building a team of mercenaries, bounty hunters, or pirates, which can range in size from 2 elite killers to 15 poorly trained thugs.

The system is run on a you go I go basis. After initiative is rolled, one player activates a unit or a solo trooper, followed by his opponent. The turn is run like this until all units have activated. Like most war games, Bounty runs on a stat line containing the regularly seen slots: movement, wounds, close combat, ranged, etcetera. It runs a bit like some of the other skirmish games I have played, such as Pulp City. However, there are some things in this book that set it apart.

I was looking into Bounty because I wanted a Sci-Fi system where I did not have to buy or paint an army of upwards of 100 figures, and where I could use a large variety of figures, from the odd 40k model, to more collector oriented ranges that have no established rules set. In short, an open ended book where I could model to my hearts content, and have a place for all my work in a game. Man, have I found it.

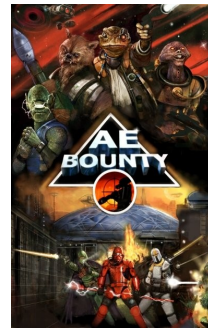
The options for crews in this book are just short of infinite. All hyperbole aside, there are literally builds in this book to accompany any range of miniatures you'd like, from Darkson's own line, to a Dark Eldar pirate band, a bounty hunting crew of Reaper miniatures, or a mercenary company using pre-painted Star Wars figures. Your imagination is the limit here.

But the rules for crews are just part of what made me smile like the proverbial kid in the candy store when I first cracked this book. There are rules for all sorts of environments, be they a desolate waste planet, or the inside of a starship (decompression rules included here folks.) Scenarios galore, every-

thing from hostage rescue to destroying an unfriendly star craft. Each of these scenarios is added to by "faction" specific goals. For example, if you're playing a bounty hunter force, you gain more points for taking your quarry alive (no disintegrations.) There is also a campaign system, complete with everything you'd expect to see, including an experience chart, rules for linking scenarios, and much more. I have been hugely impressed by this little digest sized book, and I would recommend it to anyone else looking for a

fun, small scale sci-fi game. Interested?

Talk to one of us about special ordering it for you, it would be our pleasure.



That's all for this month's Gamer's Corner! We are looking for reviews and other ideas submitted by you, the gamers! Shoot us an email with your content. Until next time!

Events Spotlight: April 2011

As always, we strive to bring you the best in store events here at UGG. This month is no exception. To start, we have a thousand point Warhammer 40,000 tournament on April 9th. Starting at 12 noon, we always have great players out for our 40k events, and it always proves to be a great time for all involved.

Following that is a great open day for AE WWII. This is a weird war skirmish game, set in an altered World War II. Expect to see

plenty of German creations, Russian psi-officers, and U.S. Robotics. All models are provided and rules will be taught. Come in and play!

The 23rd will have our good friend Steve Fratt running his impressive, and HUGE Axis and Allies game. This one combines both Europe and Pacific 1940, and is sure to be hours of great fun.

Finally, on the 30th, we will have a trivia night, consisting of all sorts of pop culture questions.

This is sure to be a lot of fun, and is something out of the ordinary that we are glad to offer.

As I'm sure many of you know by now, we have started officially sanctioned Friday Night Magic! Every other Friday, bring your best standard deck and see if you have what it takes to come out on top!

On top of all this, we have a newly expanded gaming area, open to all the open gaming you a fit in it!

New this Month

Just a few of the new releases you can find in store this month... Pre-Orders Welcome!!

UNIQUE GIFTS AND GAMES

82 Center Street
Grayslake, IL. 60030

Phone: 1-847-548-8270
Email-keonard@comcast.net

Hours

Monday thru Saturday– 11 am to 9 pm

Sunday– 12 pm to 5 pm

www.uniquegg.com

Be sure to visit the *City of Gamers* forum, link in our resource section.

- From Games Workshop, the Grey Knights! New codex, new Terminators, New Power Armored Marines, New Special Characters, and the Nemesis Dreadknight!
- Privateer Press releases a slew of new models! Khador Gun Carriage, Retribution Heavy Rifle Team, Cryx Revenant Crew Rifleman, Protectorate Flameguard Cleanser Officer, and much more!
- Wizards releases Heroes of Shadow for D&D, Knights vs. Dragons Duel Deck for Magic the Gathering.
- Osprey Publishing, in association with Ambush Alley, releases it's all new Force on Force modern warfare rules, along with Road to Baghdad, the first supplement for the game.
- Dominion: Cornucopia is released from Rio Grande games. The 5th addition to the game, adding 13 new kingdom cards and rewarding players for having a variety of cards.
- Munchkin: Zombies adds another dimension to the classic game of mayhem. Pirates, Ninjas, and now Zombies. Steve Jackson Games completes the nerd triumvirate.

In Case You Missed It...

Just in case you missed it, here's a recap of March...

- Game Workshop released their first hardcover Warhammer army book; Orcs and Goblins, along with a bunch of fantastic new miniatures, one of which happens to be the Giant Arachnarok Spider, the largest plastic kit made for Fantasy.
- From Privateer Press, Retribution Dawn Guard Cavalry, Ragman Thamarite Merc Solo, Cryx Scavenger Bonejack, and 4 Hordes Warlock Rescupts.
- Stronghold, a board game that pits players against each others in a vicious fantasy siege, was released by Valley Games.
- Days of Wonder's new board game Cargo Noir was released. Take control of the 50's criminal underworld in a bid to secure your empire.
- We received a select amount of Wizkids Marvel HeroClix Giant Size X-Men boosters. Sold out at the distributor level within the first few weeks.
- Pokemon: Call of Legends boosters made their way onto our shelves.
- We received a great book; Eureka is a collection of hundreds of plot hooks that GMs can use when setting up their next game or adventure. Featuring material for all types of genres and written in part by a great friend of UGG's, Patrick Benson!
- Dominant Species is a new game by GMT. Players control the evolutionary path of Earth's inhabitants in a game that spans millennia.