



# UGG NEWS

Spring is finally here! Welcome to the April issue of UGG news. Along with the change in season comes plenty of gaming news, releases, and in store events.

April sees the start of the next Warmachine/Hordes league and it's sure to be unlike anything you've ever seen before. Be sure to see our section detailing all the changes and rules for the new format.

May sees the release of "Breakthrough," an expansion to Days of Wonder's popular Memoir 44 board game. The expansion features two double sided, double sized boards and 15 new scenarios, including Operation Crusader and Operation Amherst.

Fantasy Flight has announced a summer release for its "Horrific Horde" expansion to the Battlelore game. The box will contain 42 figures, allowing players to field a full Goblin army, no longer just a mercenary contingent. The boxed set comes with two new figure types, goblin halberdiers and goblin ogres.

Also from Fantasy Flight,

"Battle of Westeros" is a new starter set based in the world of "A Song of Ice and Fire." The game features a new system, more based on command, control, and troop morale than the traditional Battlelore games. It is said to be designed to recreate large scale battles, perfect for multi player games.

June sees the release of Mayfair games' latest entry in the Catan series, "Catan Histories: Settlers of America Trails to Rails. The game uses the familiar Catan style hex board. Players use resources to settle the west, and as expansion grows resources are depleted, forcing players to find new resources.

Wizards has announced fifteen titles for D&D this summer, a number of which are set in the post apocalyptic fantasy world of Dark Sun. There is a campaign setting, a creature catalog, and an introductory adventure to get players right into the action. There are a slew of other releases including a massive "Orcus, Prince of

Undeath" miniature, Monster Manual 3, Deomonicon, and a number of new tile sets.

Fans of The Dresden Files series will be pleased to know Evil Hat Productions is putting out an RPG based on the series. The game will be based on the "Fate" game engine, which also drives the Spirit of the Century game. The RPG is due out in June.

HBO has announced that they have ordered 10 episodes based on George R.R. Martin's popular "A Game of Thrones" series. Production is set to start in June, and fans of the fantasy series can see the series premiere in the spring of next year.

Abberant Games has published the rules for Warlands, a post apocalyptic vehicular combat game, as a PDF on their site.

So much gaming, so little space! Until next month, enjoy the warming weather, and as always, the gaming!

## Champions' Corner- March's Winners

- **March 6th- Magic the Gathering- Bryan Burmeister**
- **March 7th- Arcane Legions- Mike Delance**
- **March 13th- Mordheim Battle Royal- Jason Roe**
- **March 20th- Monsterpocalypse- Ken Wickes**
- **March 21st- Magic the Gathering- Ken Weissheimer**
- **March 27th-Warmachine/Hordes tournament- Chris Brown  
Dan Bavirsha  
Mike Maneeniyom**

# April 2010

Sun	Mon	Tue	Wed	Thu	Fri	Sat
				1 <i>Board Game Night 7-9pm</i>	2 <i>Ambush Alley 7-9pm</i>	3 <i>Arcane Legions tournament 12-4pm</i> <i>Monsterpocalypse Tournament 5-9pm</i>
4 <i>Magic the Gathering Standard Constructed 1-5pm</i>	5 <i>Warmachine League starts Runs 4/5 thru 4/25</i>	6 <i>Warhammer 40k Group night 6-9pm</i>	7 <i>Warmachine demo night and open play 5-9pm</i>	8 <i>Board Game Night 7-9pm</i>	9	10 <i>Reserved for: Warmachine League day 11-9pm</i>
11 <i>Flames of War Casual Day 1-5pm</i>	12	13 <i>Warhammer 40k Group night 6-9pm</i>	14 <i>Warmachine demo night and open play 5-9pm</i>	15 <i>Board Game Night 7-9pm</i>	16 <i>Ambush Alley 7-9pm</i>	17 <i>Reserved for: Warmachine League day 11-9pm</i>
18 <i>Magic the Gathering Booster Draft 1-5pm</i>	19	20 <i>Warhammer 40k Group night 6-9pm</i>	21 <i>Warmachine demo night and open play 5-9pm</i>	22 <i>Board Game Night 7-9pm</i>	23	24 <i>Reserved for: Warmachine League day 11-9pm</i>
25 <i>Warmachine League Final Battle Day! 11am-6pm Special hours</i>	26	27 <i>Warhammer 40k Group night 6-9pm</i>	28 <i>Warmachine demo night and open play 5-9pm</i>	29 <i>Board Game Night 7-9pm</i>	30 <i>Ambush Alley 7-9pm</i>	<i>Open dates are available for open gaming!! Call ahead if any questions!</i>

# MTG Rise of the Eldrazi

The first thing to mention about Rise of the Eldrazi is that it is part of the Zendikar block, which means that it can be used in Zendikar constructed. However, Eldrazi is also a large set, which means that when you play in an Eldrazi draft, you will be playing exclusively with Eldrazi cards.

Now that that's out of the way, let's take a look at everything we know about the new set. The set features a number of huge, colorless creatures called Eldrazi. The first of these previewed, called Kozilek, Butcher of Truth, features a mechanic called Annihilator, which forces the defending player to sacrifice a number of permanents when the creature with Annihilator attacks

Eldrazi also features a good number

of colorless spells, much like Ghostfire. The set also brings back the mechanic of hybrid mana. Leveler is a new mechanic that allows creatures to gain a permanent boost in exchange for mana. The set also features a mechanic nicknamed Brood Lineage which produces 0/1 Spawn tokens that can be sacrificed for 1 colorless mana. Totem armor on the other hand is a mechanic on Auras which replaces the destruction of the enchanted permanent with the destruction of the aura.

Eldrazi boosters and starter sets release this month! Preorders are always welcome, and don't hurt when it comes to the popularity of Magic. Be sure to stop in for one of our tournaments!



# Heroscape: Champions of the Forgotten Realms

Released at the end of March, Heroscape, Champions of the Forgotten Realms is the follow up to the popular D&D Heroscape starter set released earlier in the year. This is the first expansion set to feature only Dungeons and Dragons content. This set features characters from the long running and fan favorite setting, Forgotten Realms.

The set includes popular D&D characters such as the Fen Hydra, Wyvern, Greenscale warriors, various elementals, and more, totaling 20 figures in all. Like all expansions, they are split into 4 packs of five.

Champions of the Forgotten Realms is in stores now!



# Monsterpocalypse Voltron

Voltron enters the Monpoc universe! The first "guest star" monsterpocalypse set, Voltron can be played as a stand alone game or as an expansion to the existing range. The Voltron set contains two fully playable forces and a game map with some very cool features, including supernova that a figure can be thrown into for two damage! Another nice feature on the mat is that there are sidebars to reference each figures abilities.

Voltron promises monpoc players quite an experience, with plenty of fea-

tures never before seen. With the news that Big In Japan has been pushed back until May, this is just the way to pass the wait! Voltron is expected to be in store this month!

- 1 Voltron figure
- 5 Voltron Lion figures
- 5 Voltron force Galaxy Garrison Cruiser
- 1 Lo-Tron figure
- 1 Lotor's Command Ship figure
- 4 Robeast figures
- 5 Lo-Tron Skull Ship figures
- 4 health tracking tokens
- 4 dice tracking tokens
- 24 dice
- 1 double-sided game mat
- 1 full color rulebook



# Game Spotlight: Magic the Gathering

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Since UGG has started to host regular Magic tournaments each month, the game has picked up immensely. We though we'd give people who aren't familiar with the game a little look at how the releases and sets are rotated for play.

Magic the Gathering: core set 2010 released this year. The set was a bit of a deviation from the norm in a few ways. It featured very few reprints from other core sets, only eight in total. 2010 also did away with the dual land cards featured in other sets.

Wizards will now be releasing core sets in a new way. Each year will see the release of a new core set, as opposed to every other year as was the norm before. In this way, there is a much

more stabilized release schedule of one core set and three expert level expansions per year. This release schedule also changes the way that card sets rotate out of standard (cards that are standard can be played in normal pre-con tournaments and events)

This new rotation schedule means that when the 2011 core set is released, 2010 will still be usable in standard. The 2010 set, along with the Alara block, will not go out of rotation until the first expert set for 2011 is released this fall. So basically, core sets will rotate as if they were part of the block proceeding them. This gives rise to another first, for approximately

three months there will be two legal, standard core sets in rotation.

That's just a little bit of information on the process that magic uses as far as card releases go. 2010 was released this year, followed by the Zendikar expansion, which was followed by Worldwake. Rise of the Eldrazi releases this month. As I said at the start, Magic has seen a huge amount of growth here at UGG, with tournaments regularly filling up seats. What better time to get in and check out the game? Visit [magicthegathering.com](http://magicthegathering.com) for some great introductory info, plenty of background on the setting, and all sorts of news and previews. And be sure to check our calendar and website for upcoming tournaments!

## Warmachine and Hordes Call to Arms League

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Since UGG started running Warmachine leagues, we have always had a tremendous amount of enthusiasm and players. The leagues are some of the best gaming events I've played in and Privateer Press is kicking off 2010's league season with a new format. Here are some of the changes they've made:

### Focused Fields of War

Each Shattered Grounds season focuses on conflicts within specific areas of the Iron Kingdoms that players worldwide will battle to control. Players will still vie for dominance in their local store, but every game played contributes to the success of their faction on the global map. The Shattered Grounds league map will be updated daily as factions war for control over vital strategic points, preparing for the earth-shattering climax of the three-week league. Control of certain map sections provides global bonuses to the controlling faction, so expect particular zones to be a hotbed of activity depending on their strategic importance to the various WARMACHINE and HORDES forces.

The first season, Nightfall, takes place in the Nightmare Empire of Cryx as the

nations of the Iron Kingdoms fight for control of the Scharde Islands.

The Privateer Events site is currently undergoing a complete redesign and will launch with Nightfall on April 5th.

### Season Models

In addition to the new website featuring the Nightfall interactive map, each Shattered Grounds season will include models used only for the league that represent some of the characters, warjacks, or units found in the leagues' stories. Select models in each faction will take on new characteristics for the duration of the league season, including new abilities, increased stats, and other changes that allow them to represent the specialists taking part in the particular campaign. These new season models are still represented by their regular models on the tabletop, but use the season model stats card instead of the standard card in all league games giving players flavorful new options as they wage war in the specific Iron Kingdoms environment.

All season model cards can be found in issue #29 of No Quarter Magazine and will be available for download at the beginning of the league at

[www.privateerevents.com](http://www.privateerevents.com).

### Battle Journals

Shattered Grounds also introduces battle journals to WARMACHINE and HORDES organized play. Players will earn achievements in these league games and will use their battle journals to document their organized play accomplishments. Each battle journal includes a dedicated section to record a player's commendations earned during the league and mark their progress on the league's stratagem tree. These stratagems then unlock special bonuses that the player's army can use in league games. Win or lose a game and you still earn points!

UGG's Warmachine/Hordes league kicks off on April 5th, and runs through the 25th. There are always plenty of players, so anyone thinking of jumping into the Iron Kingdoms should take this as a perfect opportunity to do so! For more info on the league, visit [privateerpress.com](http://privateerpress.com), check out No Quarter #28, and feel free to give us a call!



## New this Month

### UNIQUE GIFTS AND GAMES

82 Center Street  
Grayslake, IL. 60030

Phone: 1-847-548-8270  
Email-keonard@comcast.net

#### Hours

Monday thru Saturday– 11 am to 9 pm

Sunday– 12 pm to 5 pm

[www.uniquegg.com](http://www.uniquegg.com)

Be sure to visit the *City of Gamers* forum, link in our resource section.

Just a few of the new releases you can find in store this month... Pre-Orders Welcome!!

- Magic the Gathering Rise of the Eldrazi! Theme decks and booster packs! Limited number of fat packs available!
- D&D 4.0 The Plane above: Secrets of the Astral Sea supplement by Wizards of the Coast.
- Games Workshop Warhammer 40k Blood Angels Codex, along with a beautiful line of citadel miniatures.
- Star Wars RPG The Unknown Regions supplement, and Star Wars Miniatures: Masters of the Force boosters. The last Star Wars products to be produced by Wizards of the Coast!
- Privateer Press releases a slew of Warmachine! Forces of the Protectorate, Trencher Scattergunner, Greylord Escort, Blood Witches, it goes on and on! Not to mention the new Voltron Monsterpocalypse set, which can be played as a stand alone Monpoc game or as an expansion!
- Lure of the Expanse, an expansion to the Warhammer 40k RPG Dark Heresy.
- Warhammer Fantasy Roleplay Gamemaster's Toolkit.

## In Case You Missed It...

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Just in case you missed it, here's a recap of March:

- Warhammer 40,000 Battle Missions expansion, along with new plastic vehicle kits for Orks and Space Marines.
- Forces of Warmachine Khador, new Khador caster Kommander Strakhov, Cygnar Trencher Commandos, and more from Privateer Press.
- D&D 4.0 Harrowing Hall-Dungeon Tiles, Hammerfast Supplement, and Player's Handbook 3.
- Magic the Gathering Duel Decks Phyrexia vs. The Coalition, includes starter rules and two 60 card, ready to play decks.
- We were lucky to have Ursula Bielski and Scott Markus, authors of Chicago Haunts and Voices from the Chicago Grave, respectively, come in and do a book signing. It was a packed house, but we still have **signed** copies of these great books left!
- Stock up on Star Wars miniatures and RPG products from Wizards of the Coast. These are soon to be out of print, so this is a great time to grab up any Star Wars products you may be looking for!
- Continued releases for the Malifaux skirmish game!